

Art Curriculum Whole School vision

All pupils in school will have their own sketchbook where their Artwork is recorded.

Pupils in KS2 will keep their sketchbook until it is full. This is likely to be a sketchbook for Year 3 and 4 and then a new one for Year 5 and 6. They will be encouraged to look back at their artwork to understand their own artistic style as it develops.

Units of work will be planned to cover one half term and will ensure that pupils learn and practise the skills required to confidently produce a final piece.

They will be taught about a wide range of artists, usually linking to the History and Geography topic they are studying. This may also link to their novel study. Pupils will be taught about artists of the North East and artists in the wider world.

Where there is not an artist that fits specifically with the topic, a similar artist will be shared to link with the skills and personality traits.

E.g. Year 4 Art topic: Roman mosaics

Artist focus: Antoni Gaudi

Pupils will also be taught about the different career paths they can follow linking to the Artwork they produce e.g. Year 2 artist focus: Quentin Blake.

Career focus: Illustrator.

Progression in Art

National Curriculum		Pupils should be taught: to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	
	EYFS	Year 1	Year 2
Using Materials	 Use a range of materials to design and make products. Use sculpture to share ideas, experiences and imagination. 	 Develop accurate cutting skills. Learn how to roll and coil materials. Use IT to create an image (Computing link) 	 Create a print using different skills including: rubbing, rolling, stamping. Introduce clay and understand how to join clay.
Drawing and Sketching	 Introduce and experiment: 4B (hard pencil) 2H (soft pencil) Use a sketchbook to record ideas and artwork 	 Continue with 4B and 2H to create lines of different thickness. Introduce and experiment: 6B (dark, hard pencil) 4H (light, soft pencil) 	 Continue with 4B, 2H, 6B and 4H. Choose from this set when drawing.
Colour and Pattern	 Use painting to share ideas, experiences and imagination. Develop a wide range of art and design techniques in colour, pattern, texture, line, shape, form and space 	 Learn the names of primary and secondary colours. Create a repeating pattern using paint. Understand the mood of colours e.g. blue = sad. 	 Mix primary colours to create secondary colours. Experiment with adding white and black to paint to tint and tone.
Artist Focus	 Introduce the job of an artist, designer and craft maker. Share well known artists. 	 Talk about an artist and give an opinion on their work. Discuss what pupils notice about the artwork. Ask questions about artwork. 	 Respond to artwork by creating a piece in a similar style or in response. Discuss the use of colour and pattern.

Pupils should be taught: National Curriculum to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history Year 3 Year 4 Year 5 Year 6 Create sketches to Link digital imagery Use sketchbooks as Justify and explain Using to artwork to link the use of particular oractice a skill in a resources for Sketchbooks order to create a them together. tools to create a experimenting and refinina previously piece of artwork. final piece. (Computing Link). Use digital imagery Use sketchbooks to taught skills: -Mark/ Give constructive to create Art. practice specific line making feedback on famous (Computing Link) skills: -Building texture -Facial and human -Creating emotion Act upon feedback to sketching. through different improve artwork. -Experimenting with medias Use a variety of pattern, lines and Alter images to image editing texture. create Art. programmes to create art. -Use photographs as (Computing link to inspiration and digital imagery) support. Introduce a small set Continue to use a set Build upon the mark • Use a full range of Drawing, of sketching pencils of sketching pencils. making and lines sketching pencils Painting and including ones Learn how to create learnt in Year 4 to confidently. Sculpture marks and lines to Use a full range of previously create drawinas with artistic tools experienced. create texture. control. Learn how to shade. Sculpt using clay. Use shading to confidently including: create tone and Print using 4 colours create mood and pastels, charcoal and texture. to understand the feeling pencils Begin to draw people effects of overlay. Create an accurate Understand how to focusing on faces Show facial print design by create maximum and different expressions in following a given impact through a sketches and criteria. choice of media. expressions. paintings. Confidently express emotion through Art using techniques taught previously.

 Artist Focus Identify the techniques used by an artist. Compare different artists. Share art from different cultures and historical periods
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